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Predictive Coding-based Deep Dynamic Neural Network for Visuomotor Learning

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OVERVIEW

PROPOSED MODEL

EXPERIMENT SETTING

MENTAL SIMULATION

PREDICTION ERROR MINIMIZATION

CONCLUSION

Overview

“Deep Dynamic Neural Network Model” which can

1. Build a **Predictive Internal Model** of the world from **sensorimotor experience**
 - Predicting dynamic visuo-proprioceptive patterns
2. **Minimize Prediction Error** through **updating internal states** of the neurons
 - Inferring intention of the perceived patterns
 - Recalling visuo-proprioceptive representations

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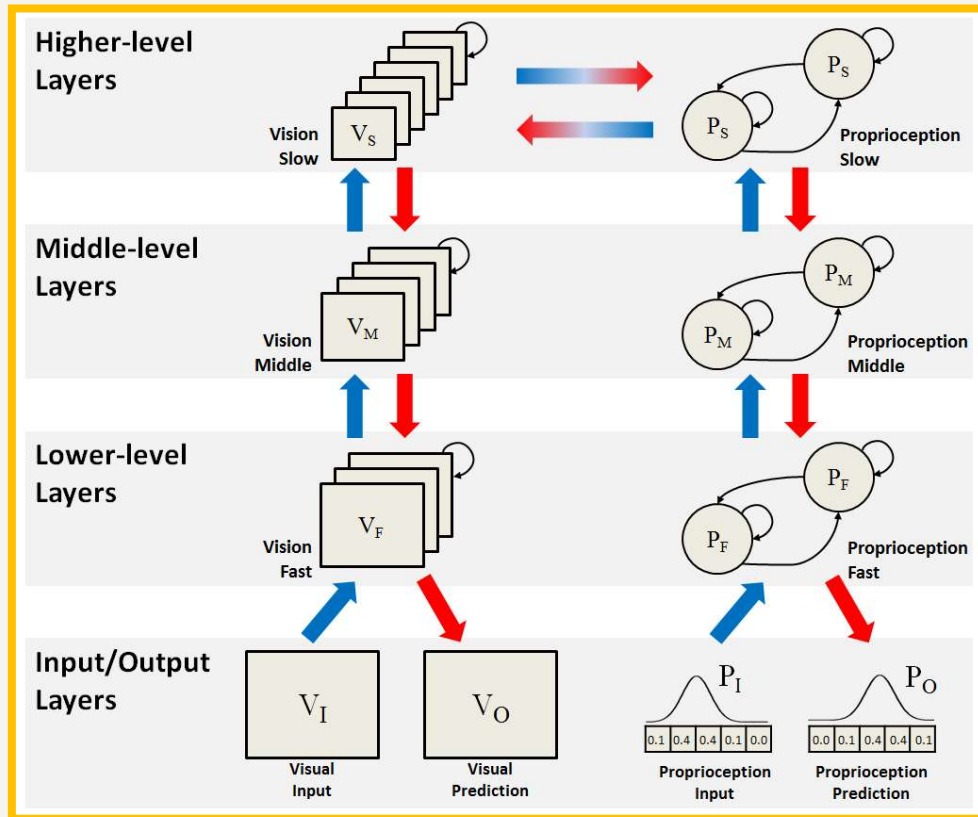
PREDICTION ERROR MINIMIZATION

CONCLUSION

Proposed Model

P-VMDNN

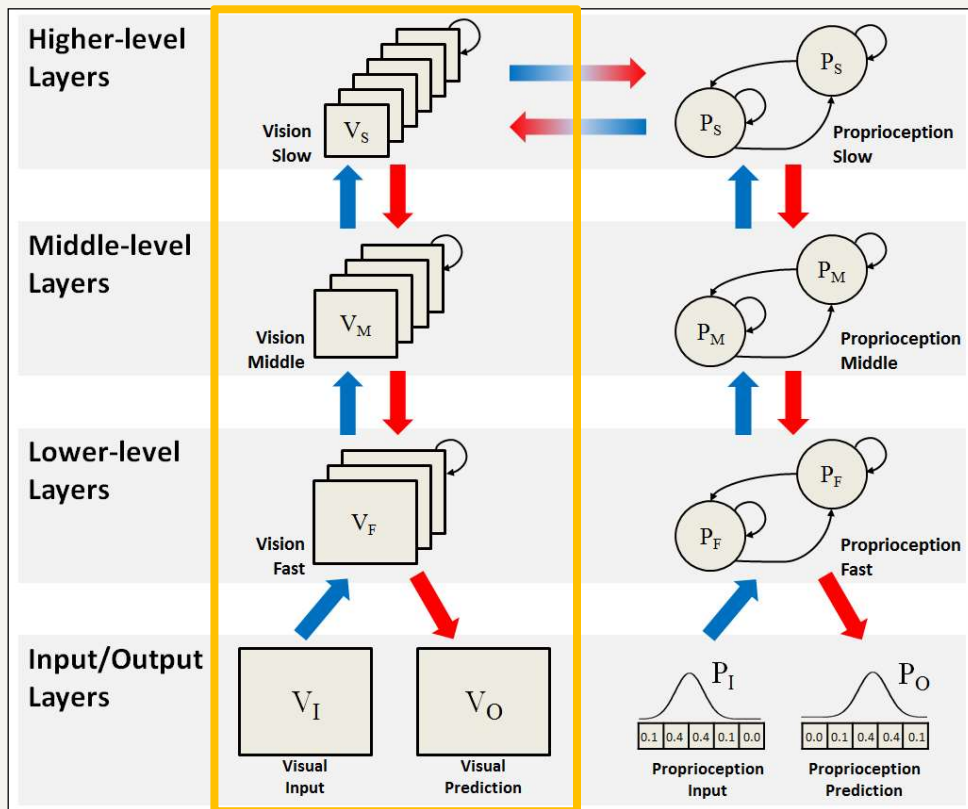
Predictive
Visuo-Motor
Deep
Dynamic
Neural Network



Predictive Visuo-Motor Deep Dynamic Neural Network

Visual Pathway

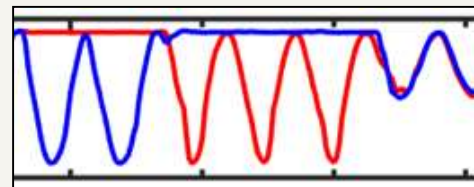
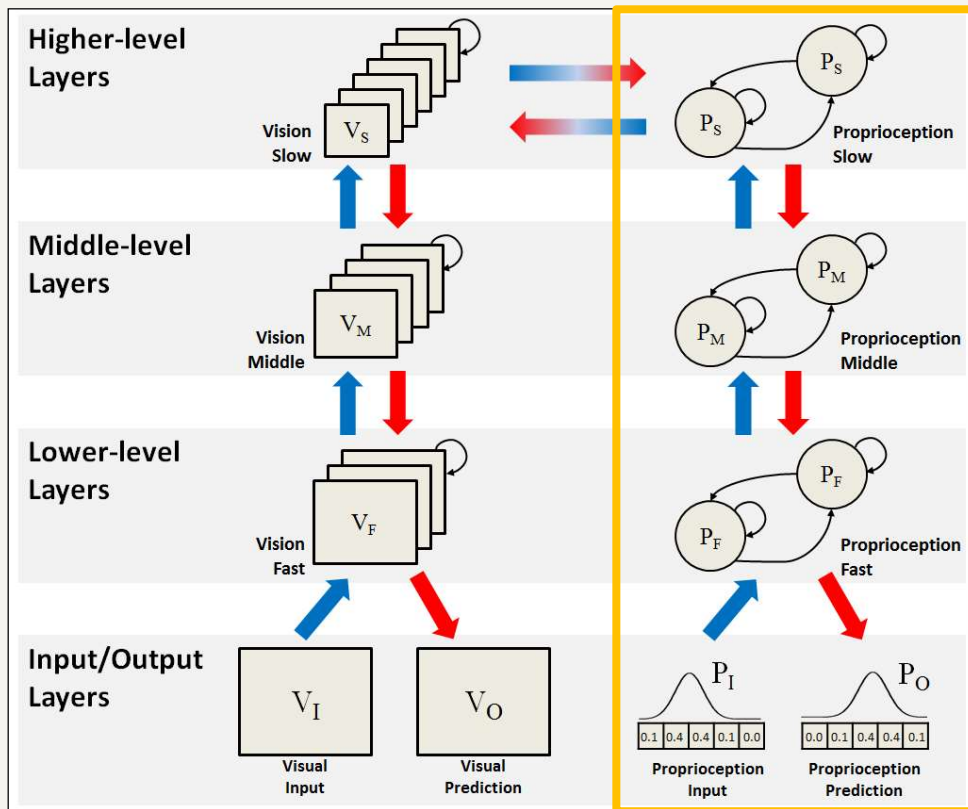
- Predicts pixel-level dynamic visual images
 - Implemented by P-MSTRNN (Predictive-Multiple Spatio-Temporal Scales RNN)
 - 4 Layers
 - Vision Input/Output
 - Vision Fast
 - Vision Middle
 - Vision Slow



Predictive Visuo-Motor Deep Dynamic Neural Network

Proprioceptive Pathway

- Predicts robot's joint position values
 - Implemented by MTRNN (Multiple Timescales RNN)
 - 4 Layers
 - Proprioception Input/Output
 - Proprioception Fast
 - Proprioception Middle
 - Proprioception Slow

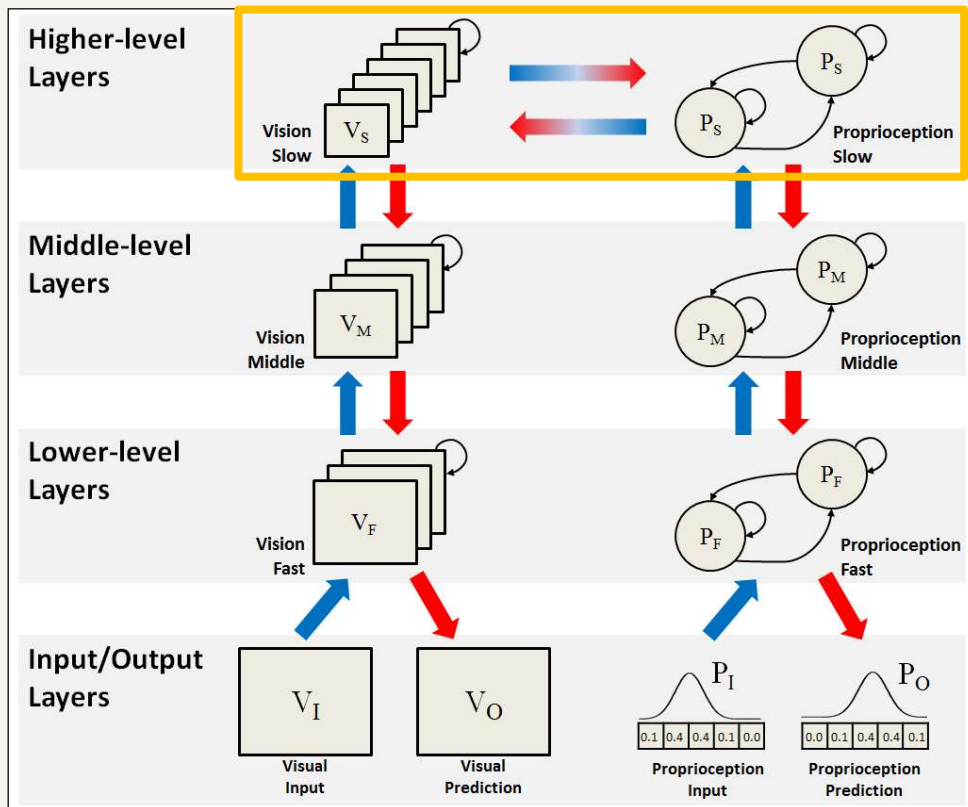


Proposed Neural Network Model

Predictive Visuo-Motor Deep Dynamic Neural Network

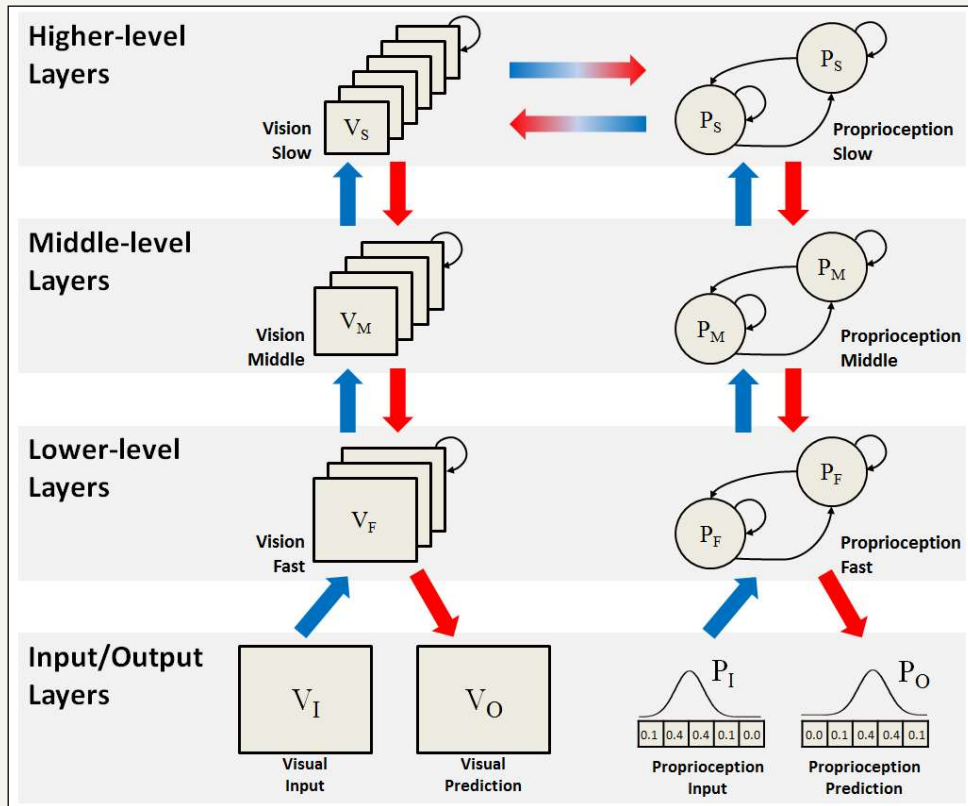
Lateral Connection

- Between the highest level of each pathway
- Coupling of Vision & Proprioception
- Trained in a holistic manner
 - End-to-End Training



Proposed Neural Network Model

Predictive Visuo-Motor Deep Dynamic Neural Network



Spatio-Temporal Hierarchy

Larger Time Constants,
Longer Distance Connectivity

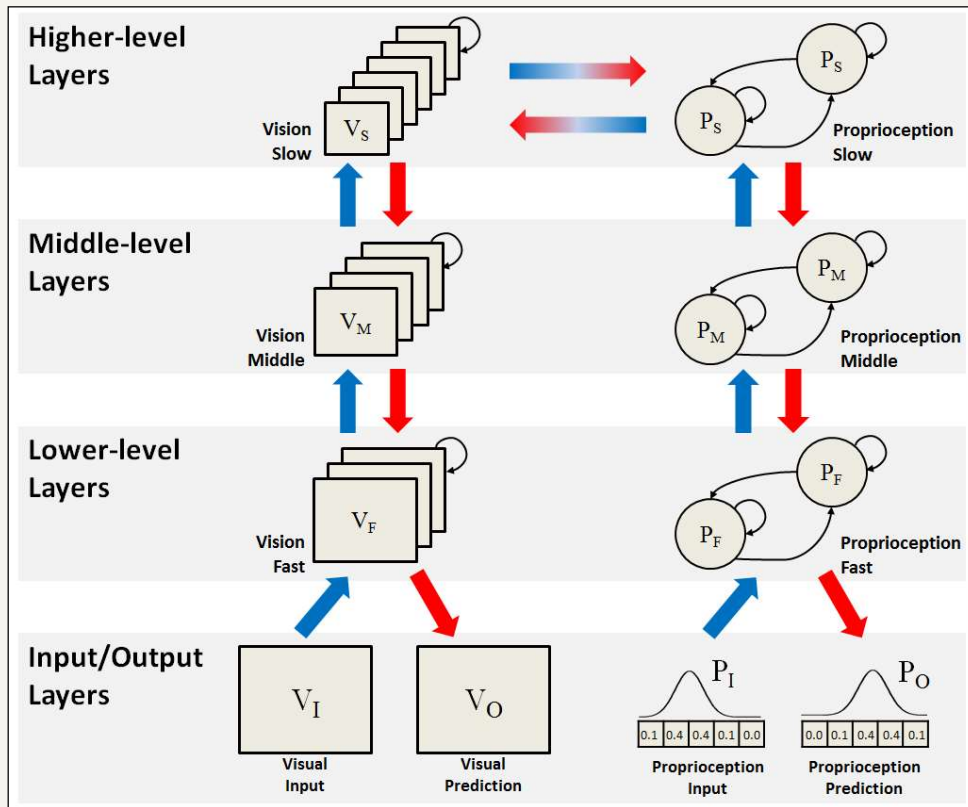
Smaller Time Constants,
Shorter Distance Connectivity

“Emergence of
Functional Hierarchy”

Predictive Visuo-Motor Deep Dynamic Neural Network

Key Features

- **Mental Simulation**
 - **Prediction Error Minimization**
 - Processing of Spatio-Temporal Patterns*
 - Coupling of Vision & Proprioception*
- (*Hwang et al., ICDL-EPIROB 2016)



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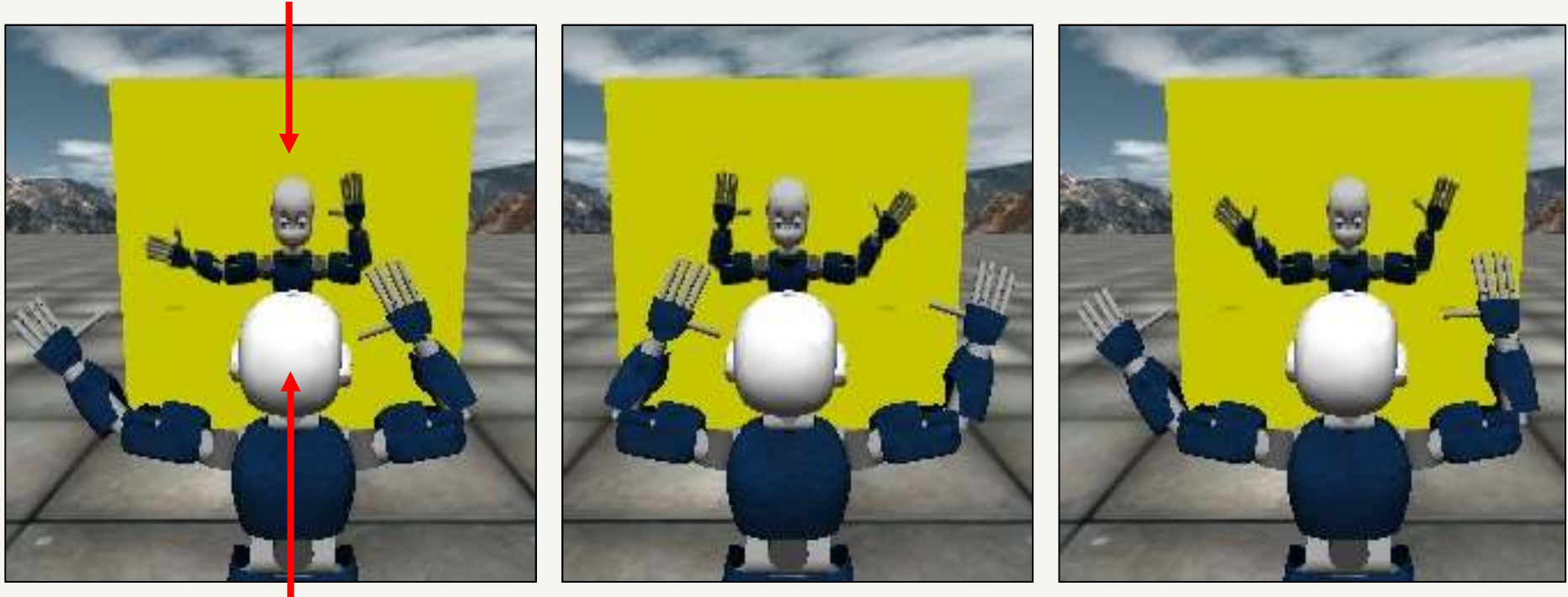
PREDICTION ERROR MINIMIZATION

CONCLUSION

Experiment **Setting**

- Task: **Imitating** another robot's gestures
 - Robotic Platform: iCub Simulator
 - Visuomotor Coordination, Observing the movements, Understanding the intention, Predicting the next movements

Demonstrator



Imitator

Experiment **Setting**

- Dataset: Acquired From “tutoring” (kinesthetic teaching)
 - 16 hand-waving gestures:
 - Visual Images (64 x 48 grayscale)
 - Joint Position Values (left & right elbows)
- Training: 40,000 epochs, BPTT, ADAM on Tensorflow
- After training:
 - **Connection weights & biases:** same for all training data
 - **Initial states:** different for each training data
- Network Settings:

	Layer	Time Constants	Feature Maps		Top-Down Kernel		Bottom-Up Kernel		Recurrent Kernel		Lateral Kernel	
			Number	Size	Size	Stride	Size	Stride	Size	Stride	Size	Stride
Visual Pathway	V _F	2	4	60×44	4×4	2,2	5×5	1,1	2×2	1,1	-	-
	V _M	4	8	29×21	5×5	2,2	4×4	2,2	2×2	1,1	-	-
	V _S	8	12	13×9	-	-	5×5	2,2	2×2	1,1	13×9	1,1
	Layer	Time Constants	Number of Neurons	Top-Down Weights		Bottom-Up Weights		Recurrent Weights		Lateral Kernel		
Proprioceptive pathway	P _F	2	30	30×20		30×20		30×30		-	-	
	P _M	4	20	20×10		20×30		20×20		-	-	
	P _S	8	10	-		10×20		10×20		13×9	1,1	

Experiment **Structure**

- **Exp 1. Mental Simulation**
 - Imagining possible outcome of action
 - Without external inputs, but with given intention
- **Exp 2. Prediction Error Minimization**
 - Exp 2-1. Minimizing **Visual** Prediction Error
 - Exp 2-2. Minimizing **Proprioceptive** Prediction Error

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Mental Simulation of Action

Mental Simulation

- Ability to imagine probable result of our actions
- Important in social interaction
- Need to provide “a goal” – what to simulate

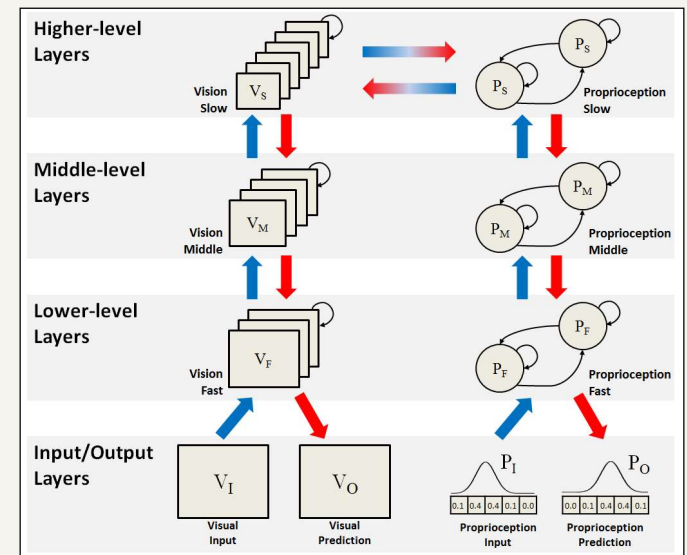
Implementation in Our Model

- Proactively generating visuo-proprioceptive patterns
 - Without external inputs, but with given intention states
- Anticipating
 - its own action (i.e. Proprioceptive Prediction – joint position values)
 - & others’ action (i.e. Visual Prediction – gray scale images)

Mental Simulation of Action

• Mental Simulation in the Proposed Model

1. Set the “Intention”
 - Specified as the initial states
2. Generate Output
 - Visual & Proprioceptive predictions
3. Feed Prediction Output into Input
 - “Closed-loop Generation”
4. Iterate (2) – (3)



Mental Simulation of Action

• Mental Simulation in the Proposed Model

1. Set the “Intention”

- Specified as the initial states

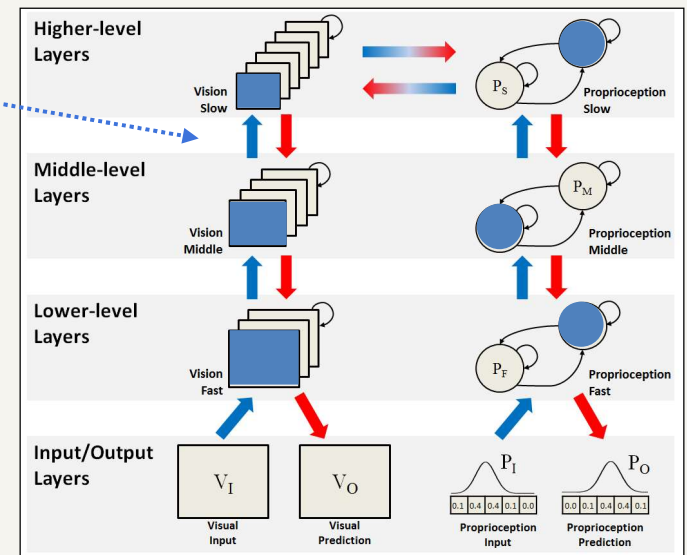
2. Generate Output

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- “Closed-loop Generation”

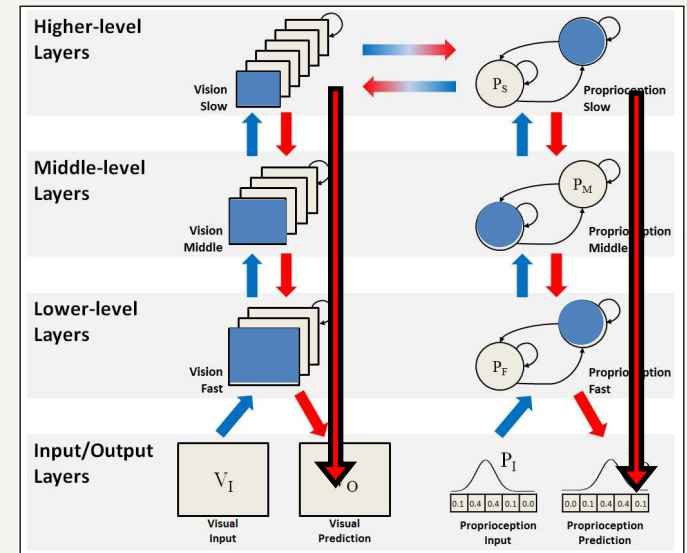
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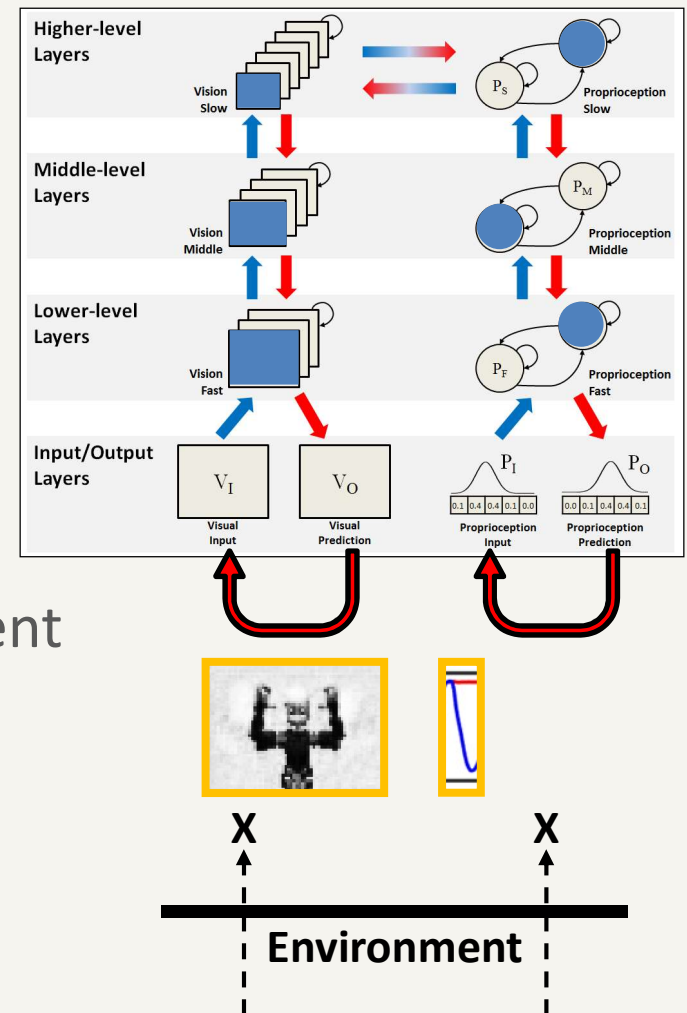


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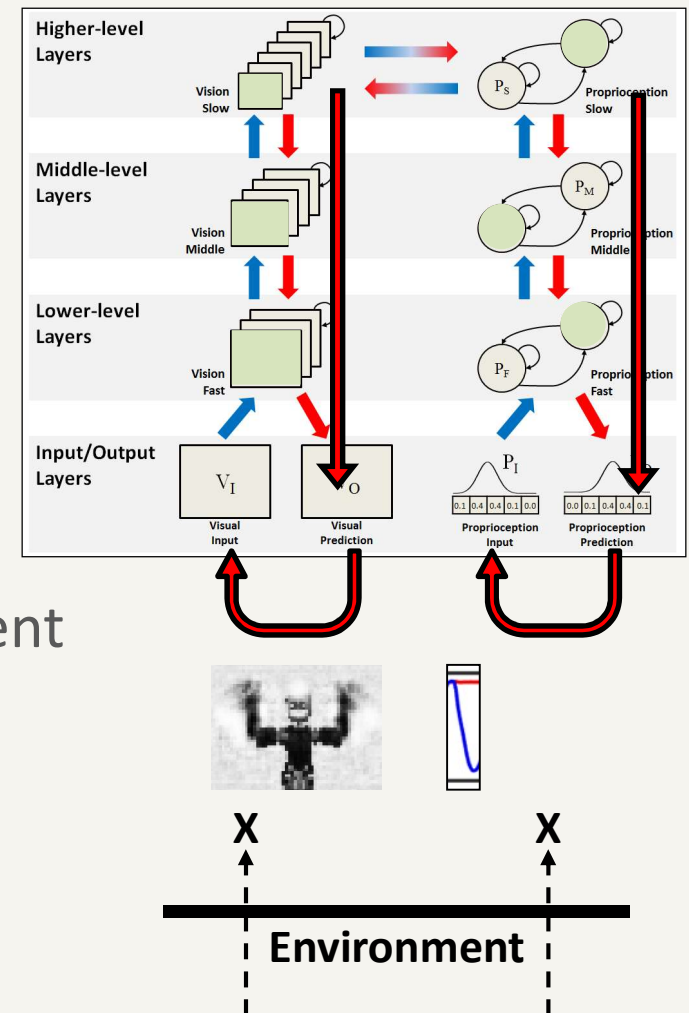
- Without external input from environment
- Only with given intention



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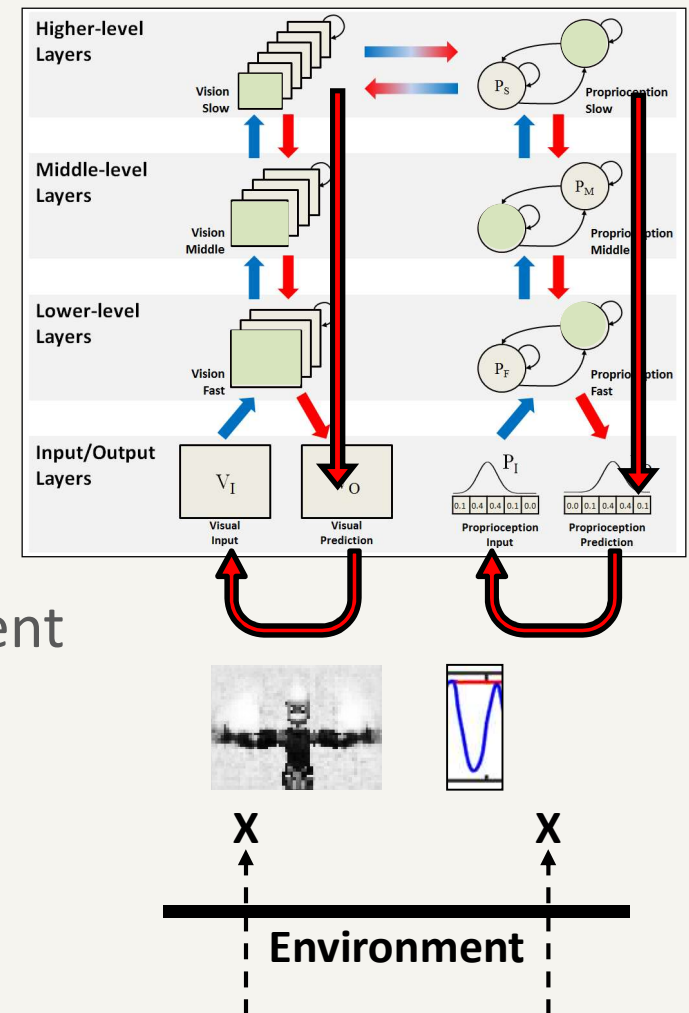
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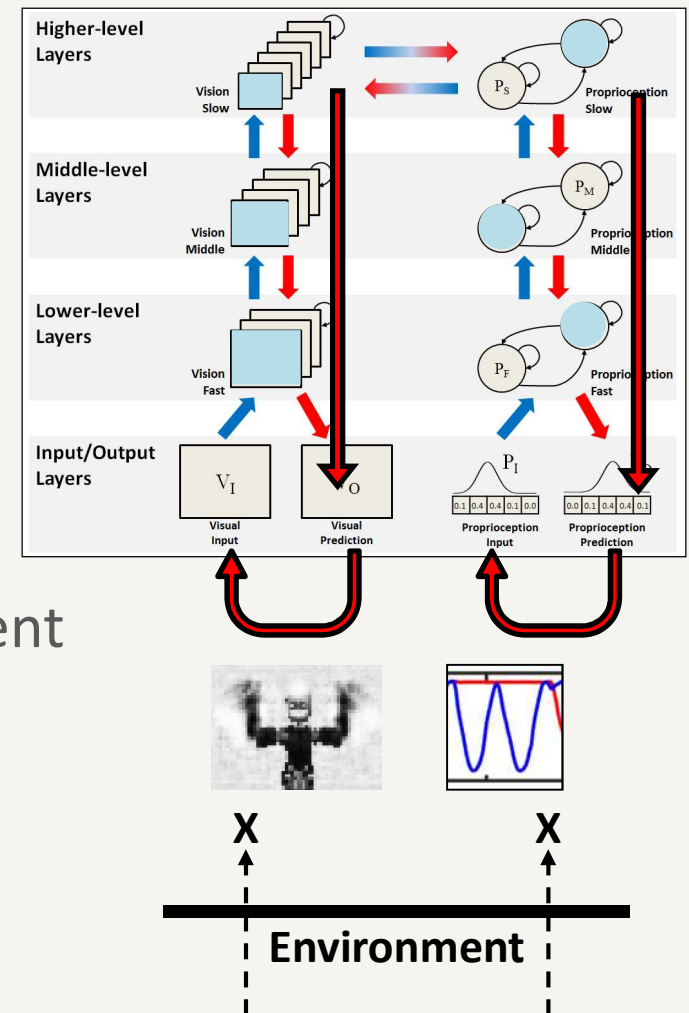
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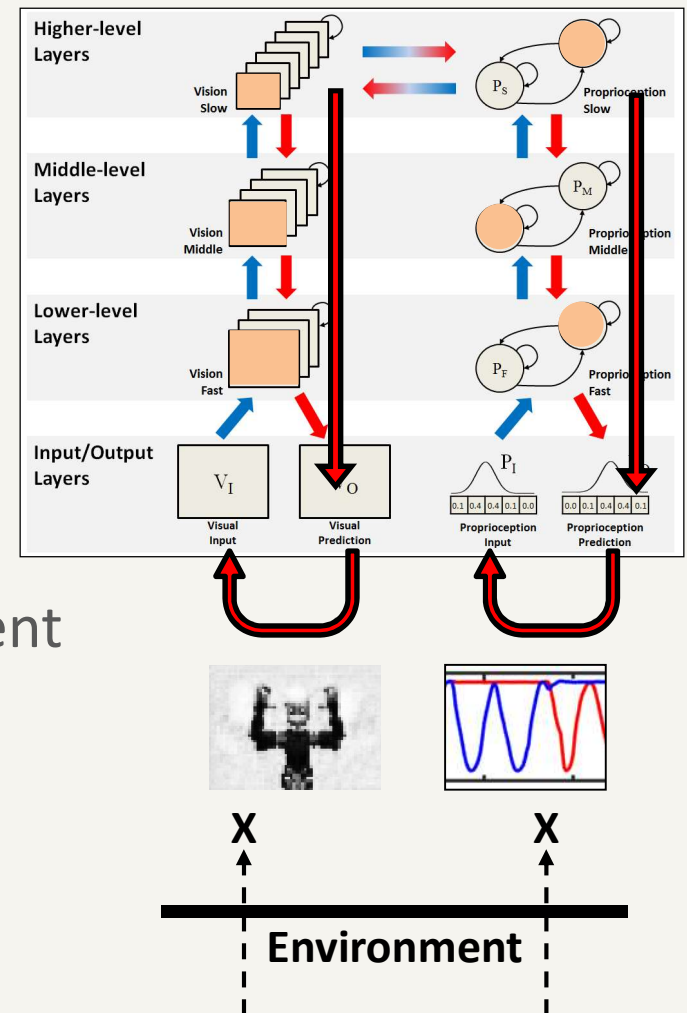
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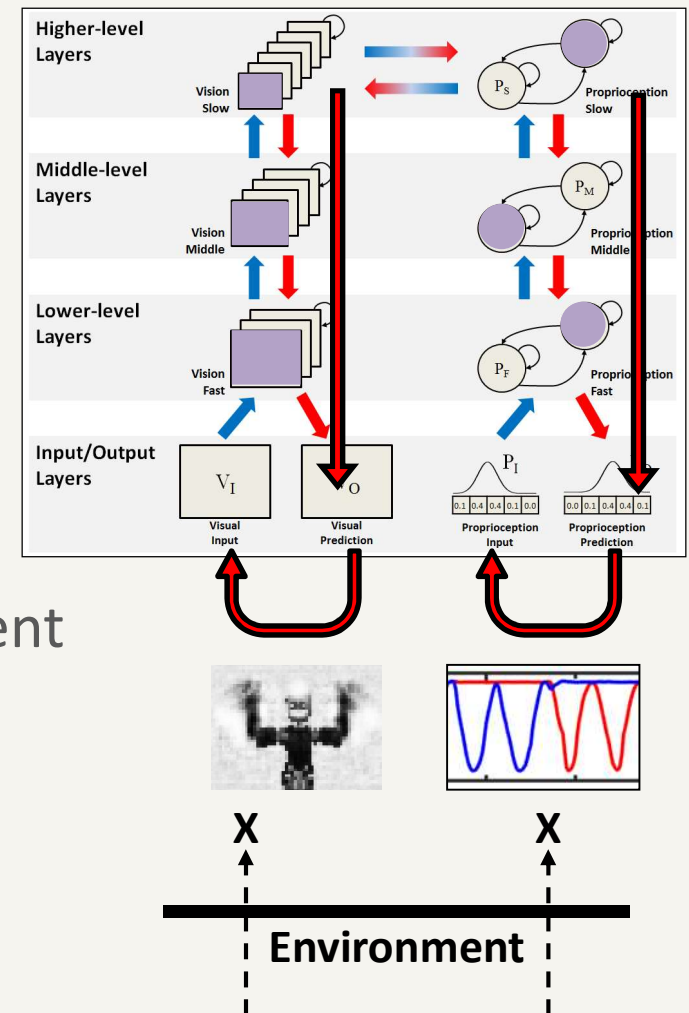


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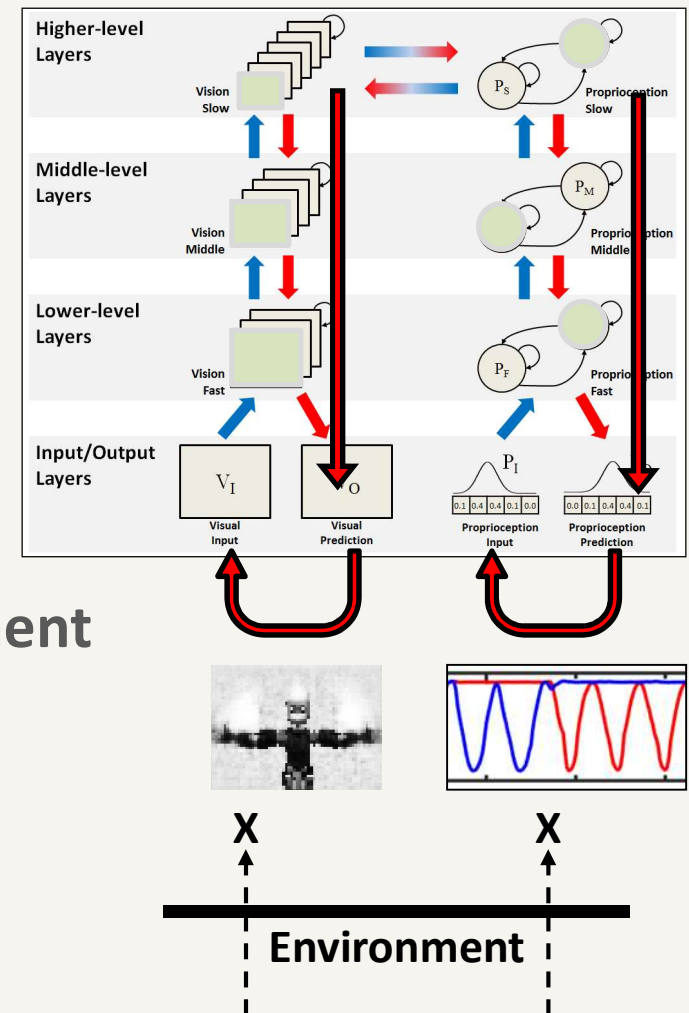


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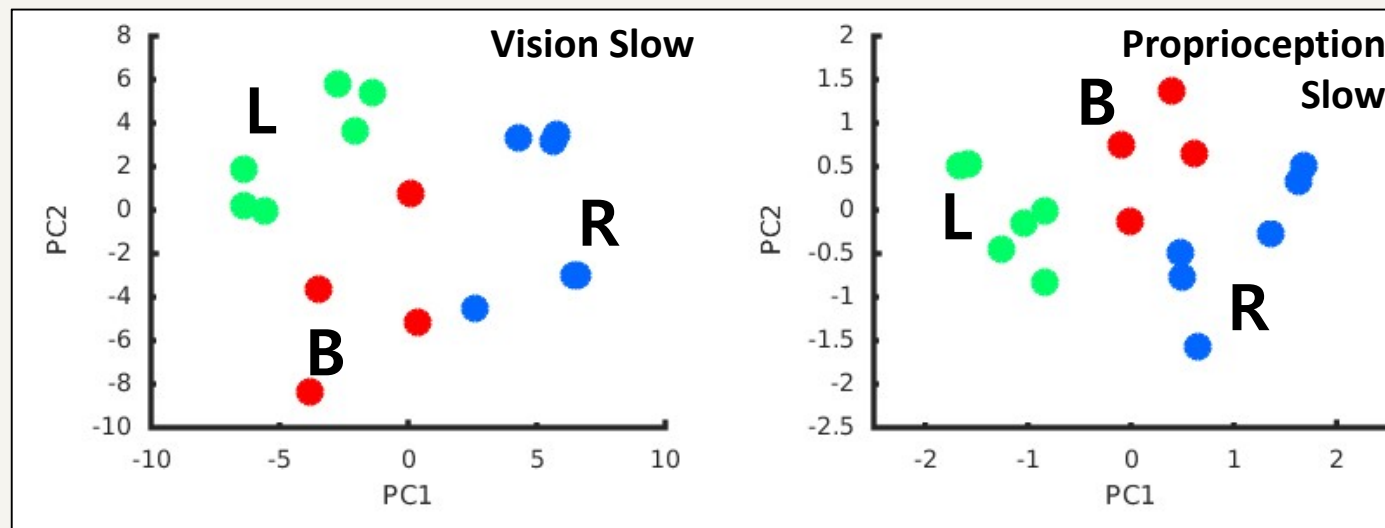
- Without external input from environment
- Only with given intention



Result

Initial States obtained from Training

- Different initial states for each training data
- Self-organized higher-level initial states
 - Reflecting the characteristics of the gestures

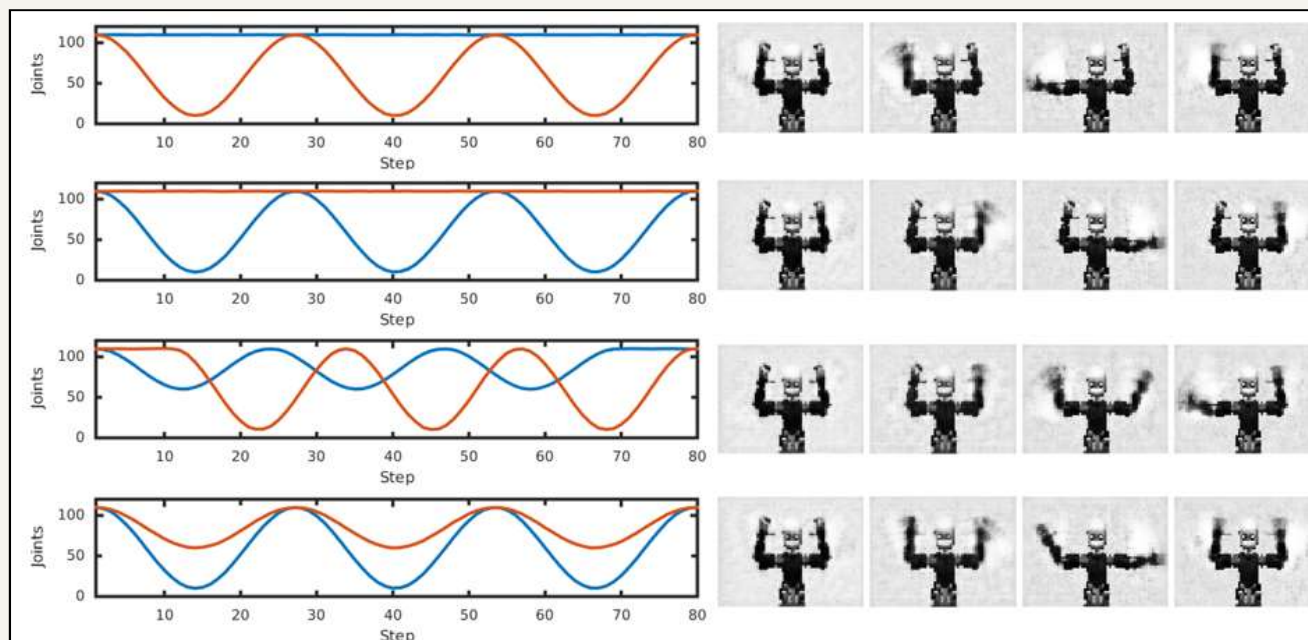


● The left arm moved first ● The right arm moved first ● Both arms moved simultaneously

Result

Mental Simulation of Action

- With given 'intention', the model generated visuo-proprioceptive patterns without external inputs
 - Coherent visual and proprioceptive predictions
 - ➔ Vision and Proprioception were tightly coupled



Closed-loop generation of patterns

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Prediction Error (PE) Minimization

Prediction Error Minimization

- Core of “Predictive Coding”
- Account for MNS (Mirror Neuron System)
 - Recognizing intention from observation by minimizing prediction error at the levels of a cortical hierarchy (Kilner et al., 2007)

Implementation in Our Model

- Recognizing intention of the perceived patterns by minimizing prediction error
<HOW>→ Updating internal states of neurons at each level of the hierarchy

“Error Regression Scheme”

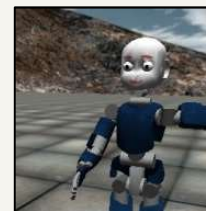
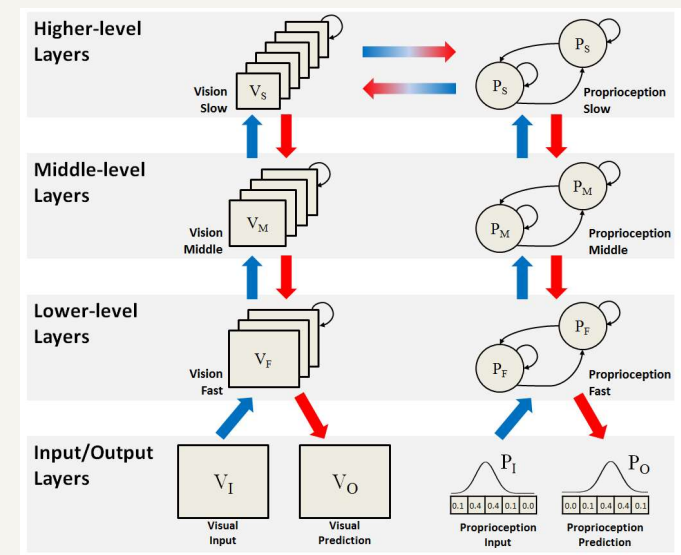
Prediction Error (PE) Minimization

• Error Regression Scheme (ERS)

- Implementation of PE Minimization (Tani, 2016)

At each time step

1. Generate Visuo-Prop. Predictions
 - Top-Down Process
2. Compute Prediction Error
 - Difference b/w Predicted & Observed Patterns
3. Backpropagate Prediction Error & Update Intention State
 - Bottom-Up Process
4. Iterates a Few Times



Environment

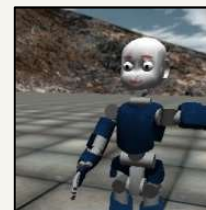
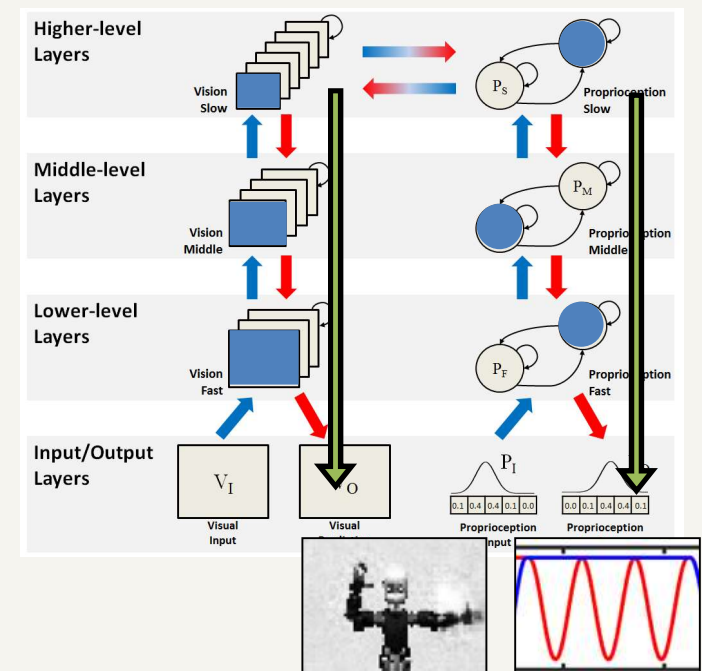
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- **Error Regression Scheme (ERS)**

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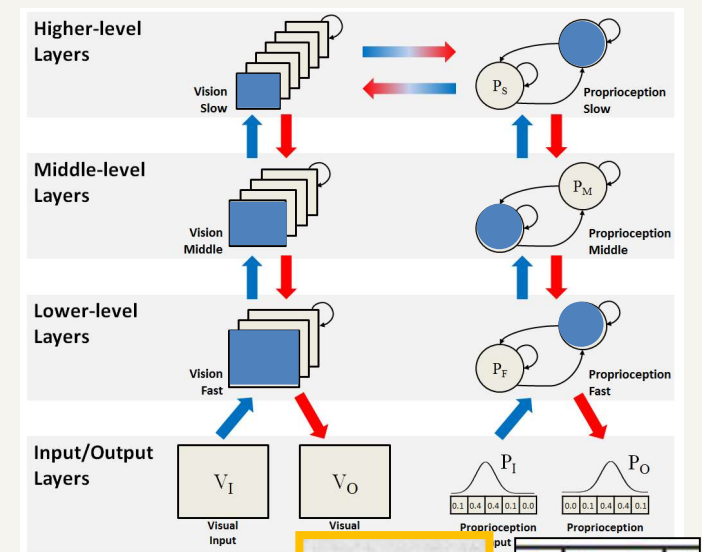
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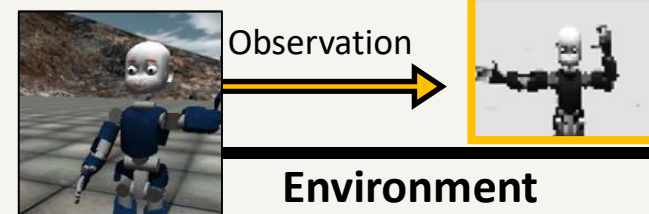
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**PREDICTION
ERROR**



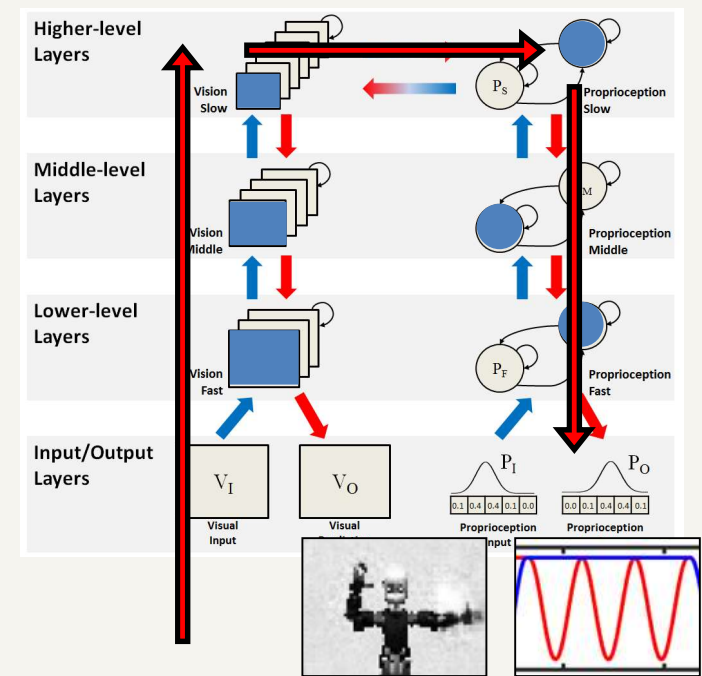
Prediction Error (PE) Minimization

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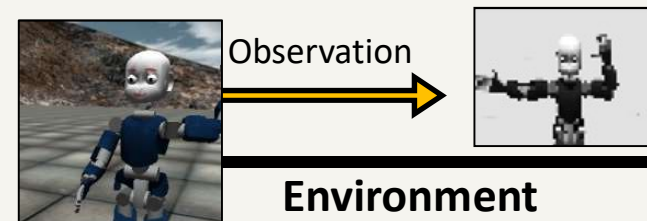
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**PREDICTION
ERROR**



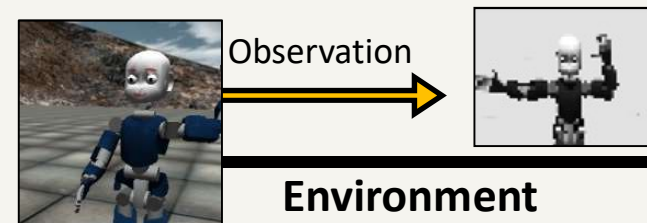
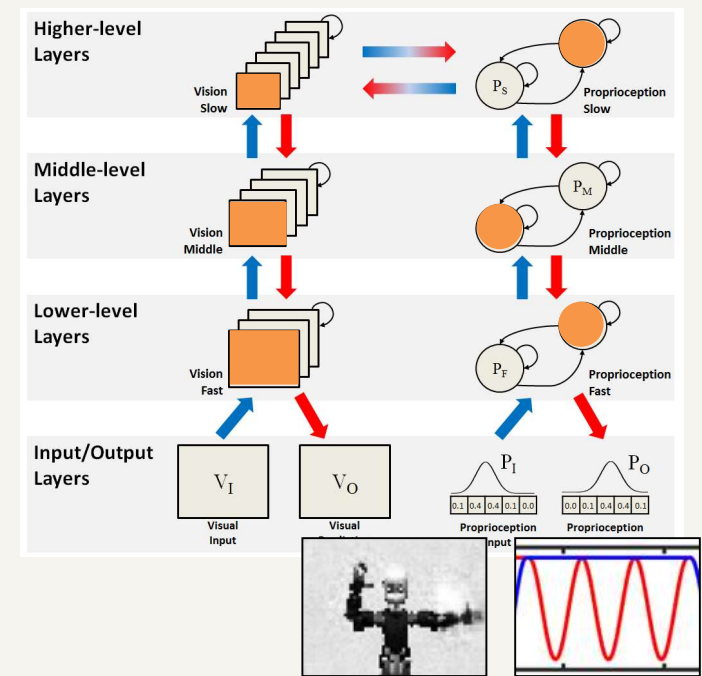
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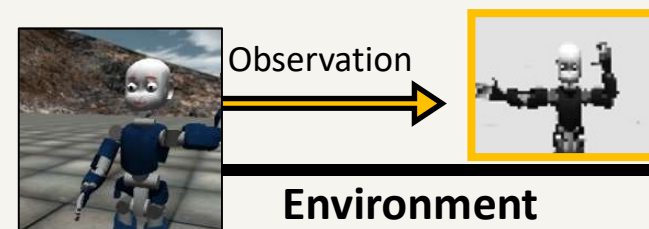
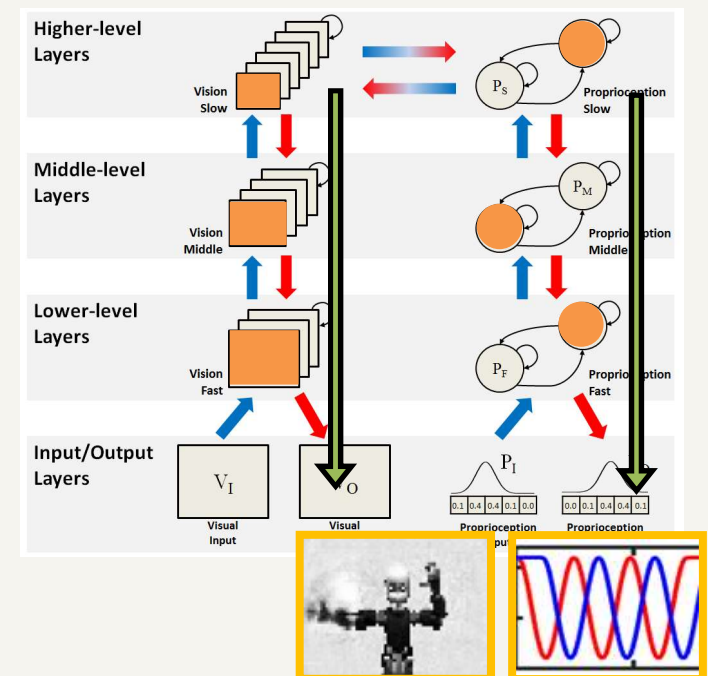
Prediction Error (PE) Minimization

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At each time step

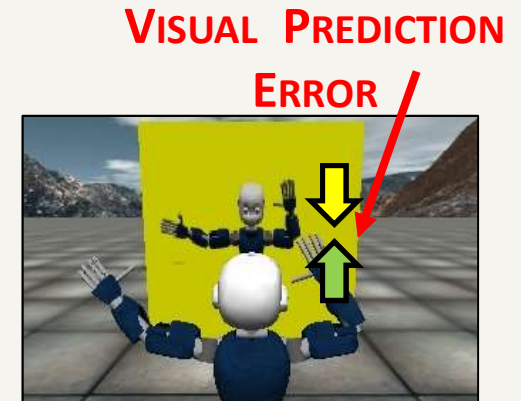
1. Generate Visuo-Prop. Predictions
 - Top-Down Process
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 - Bottom-Up Process
4. **Iterates a Few Times**



Experimental Conditions

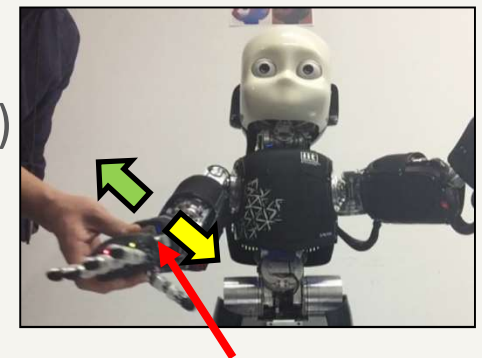
1. Minimizing “Visual” Prediction Error

- Minimizing the difference between
 - Visual Prediction (i.e., predicted gesture)
 - Observation (i.e., observed gesture)



2. Minimizing “Proprioceptive” Prediction Error

- Minimize the difference between
 - Prop. Prediction (i.e., predicted joint position values)
 - Observation (i.e., perceived position values)



PROP. PREDICTION ERROR

Testing Environment

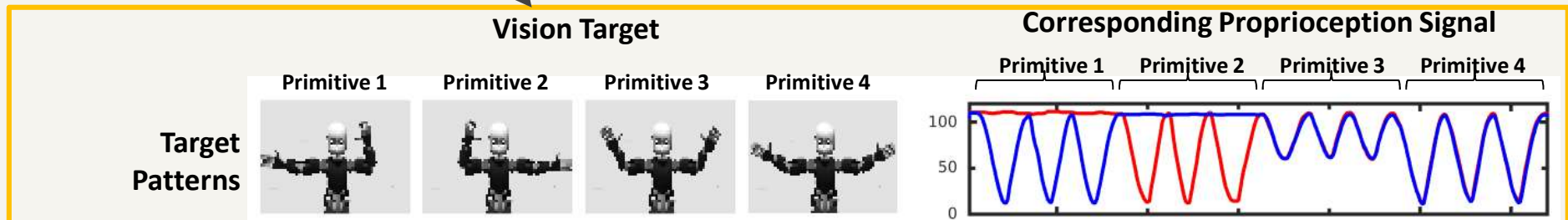
- A target sequence consisting of 4 concatenated patterns

Result

1) Minimizing **Visual** Prediction Error

- Vision target is given
- The model minimizes Visual PE

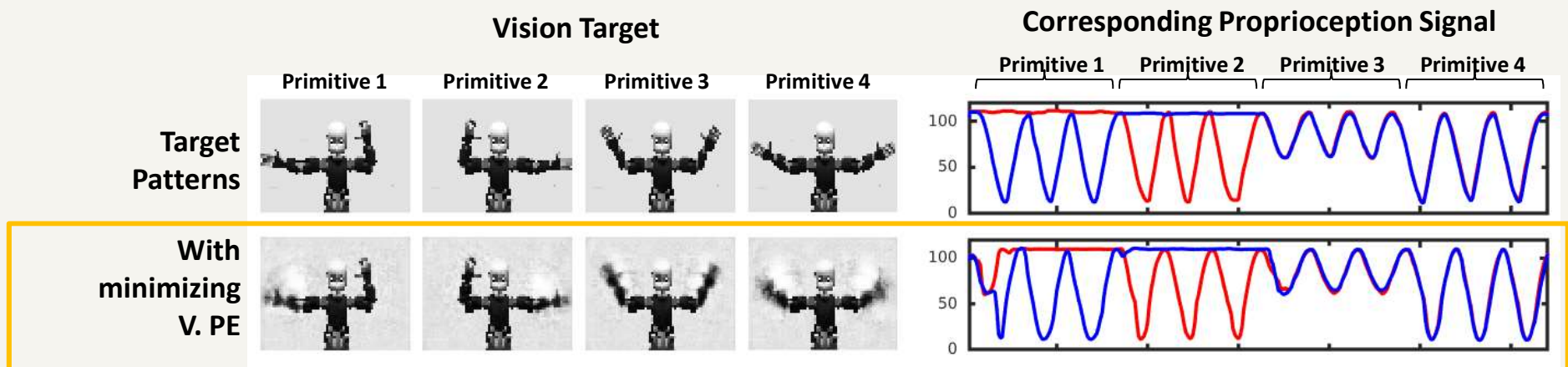
- Corresponding Prop. Signal
- (for imitation)



Result

1) Minimizing **Visual** Prediction Error

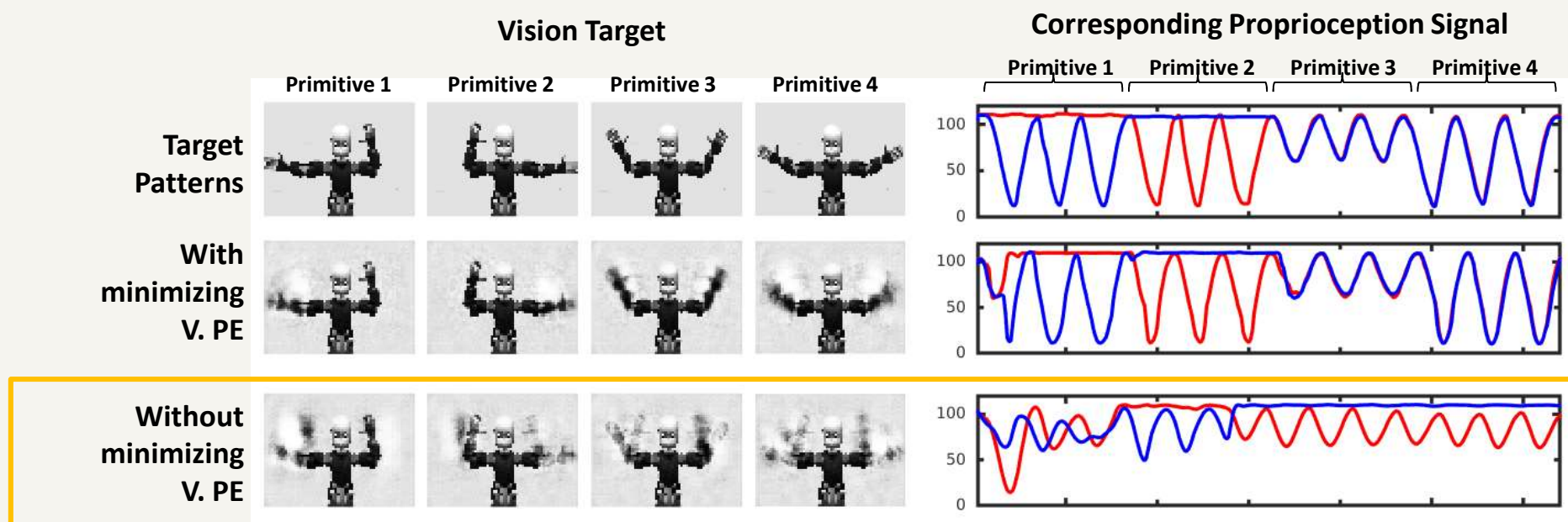
- **With Visual PE Minimization**
 - Successfully predicted visual images
 - Generated corresponding Proprioceptive Prediction → **Successful imitation**
- **Without Visual PE Minimization**
 - Did NOT predict Visual Images & Proprioceptive Signals → **Unsuccessful imitation**



Result

1) Minimizing **Visual** Prediction Error

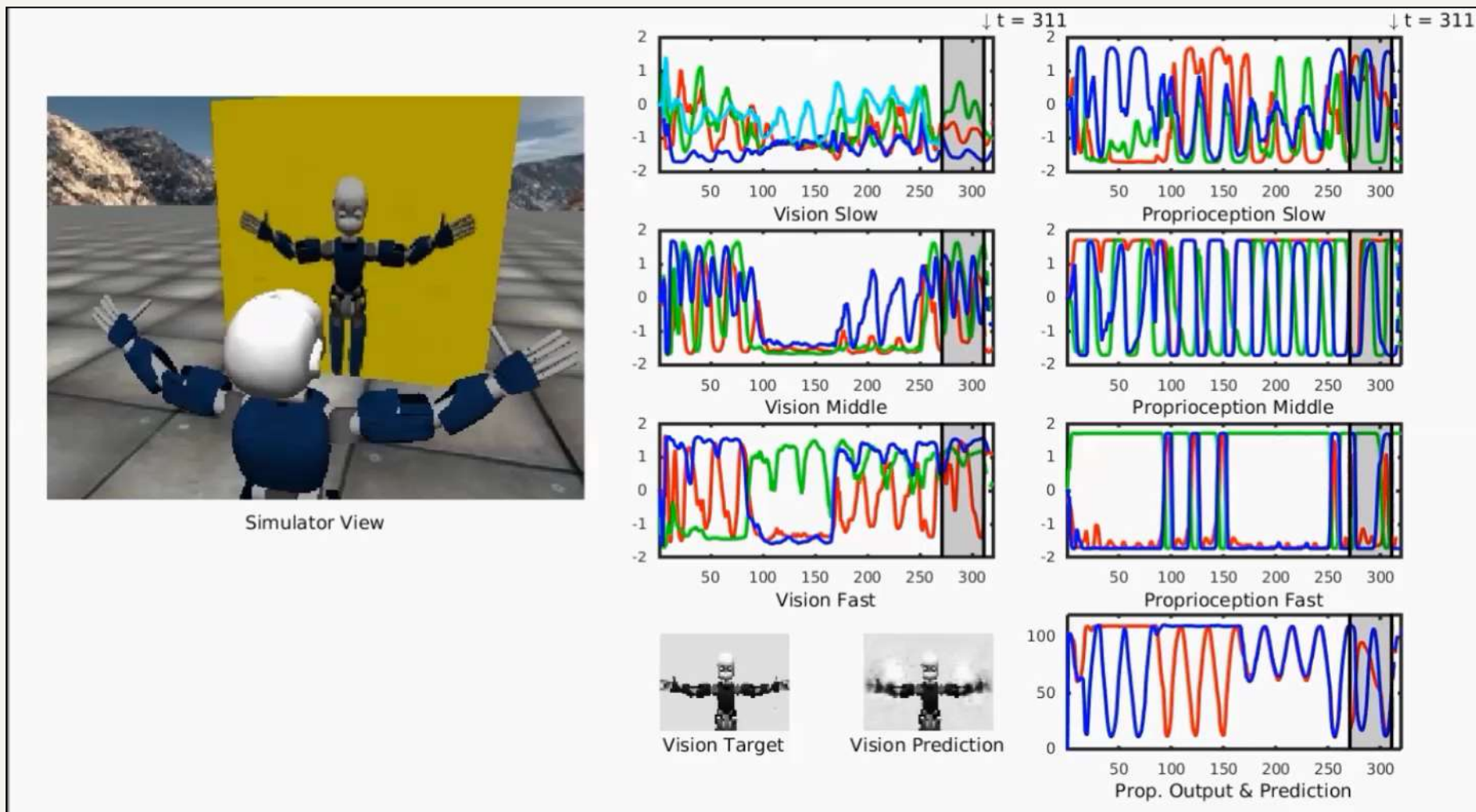
- With Visual PE Minimization
 - Successfully predicted visual images
 - Generated corresponding Proprioceptive Prediction → Successful imitation
- **Without Visual PE Minimization**
 - Did NOT predict Visual Images & Proprioceptive Signals → **Unsuccessful imitation**



Result

1) Minimizing **Visual** Prediction Error

- Video

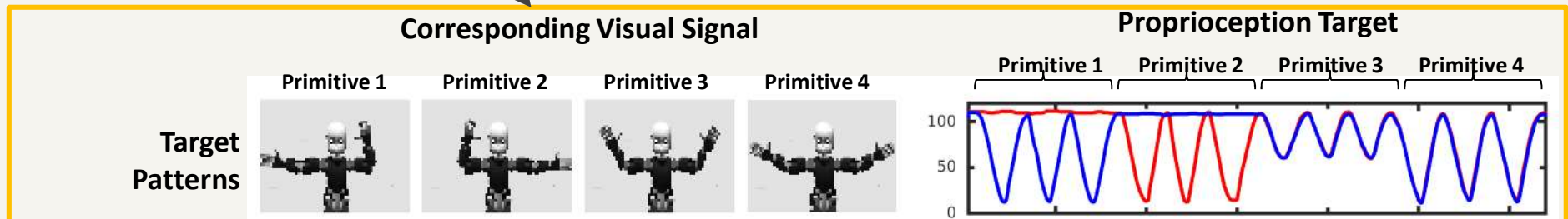


Result

2) Minimizing **Proprioceptive** Prediction Error

- Corresponding Visual Image

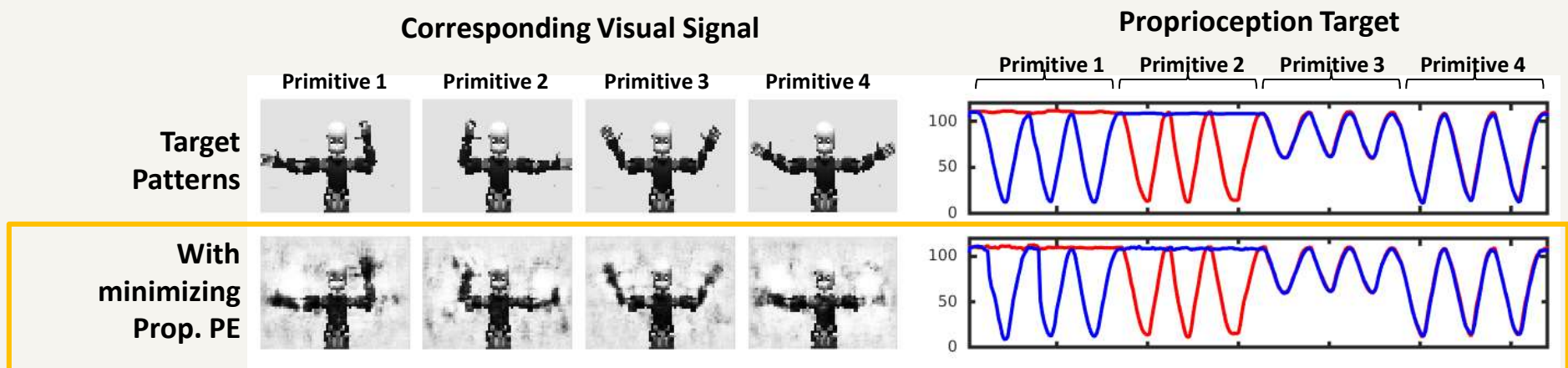
- Prop. target is given
- The model minimize PropPE



Result

2) Minimizing **Proprioceptive** Prediction Error

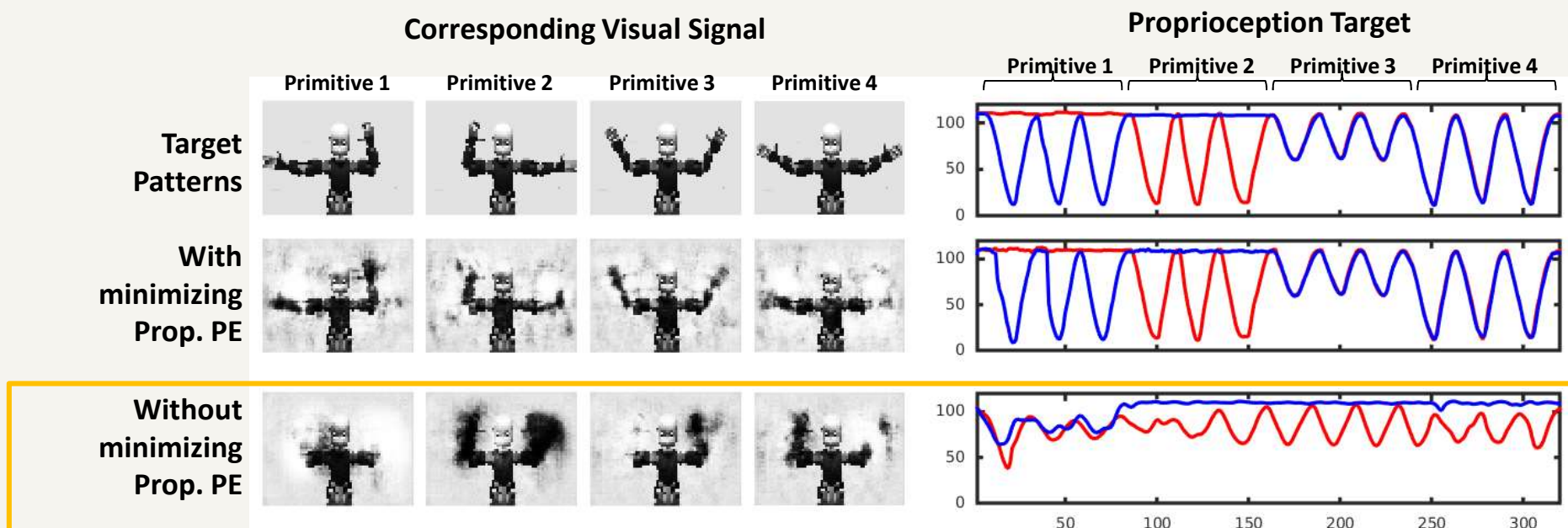
- **With Prop.PE Minimization**
 - Successfully minimized Prop.PE
 - Generated corresponding **Visual Prediction (visual imaginary)**
- **Without Prop.PE Minimization**
 - Not able to adapt to incoming Prop. Signal / generate corresponding visual imaginary



Result

2) Minimizing Proprioceptive Prediction Error

- With Prop.PE Minimization
 - Successfully minimized Prop.PE
 - Generated corresponding Visual Prediction (visual imaginary)
- Without Prop.PE Minimization
 - Not able to adapt to incoming Prop. Signal / generate corresponding visual imaginary



Result

2) Minimizing **Proprioceptive** Prediction Error

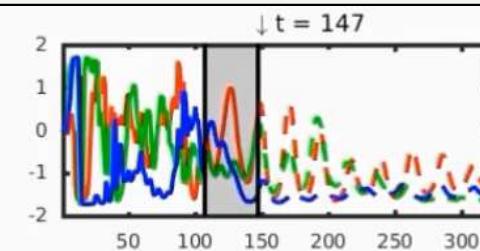
- VIDEO



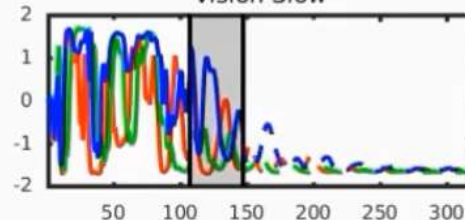
Corresponding Vision



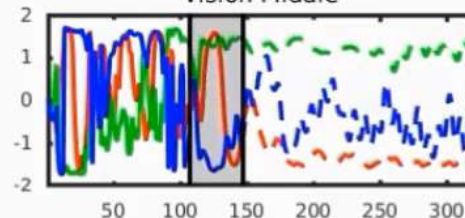
Vision Prediction (Imagination)



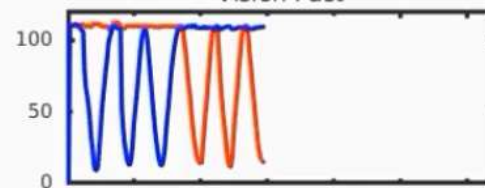
Vision Slow



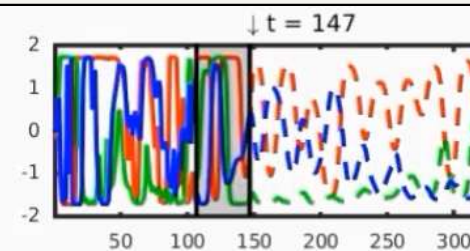
Vision Middle



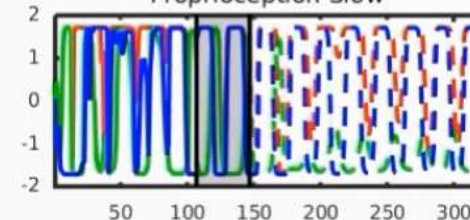
Vision Fast



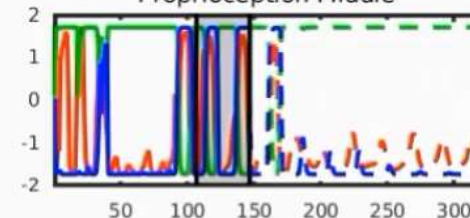
Proprioception Target



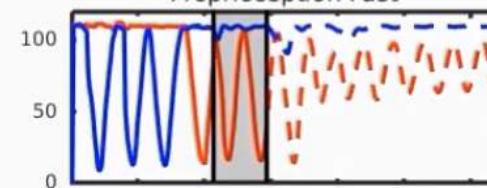
Proprioception Slow



Proprioception Middle



Proprioception Fast

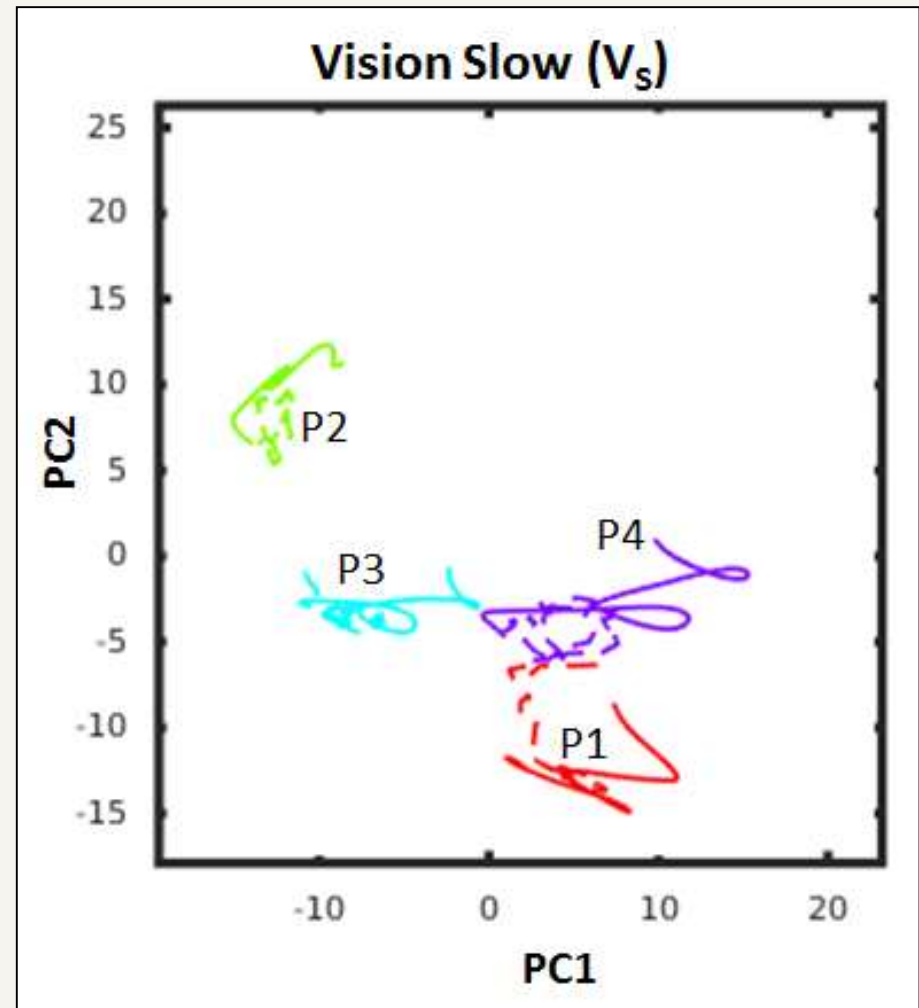


Prop. Output & Prediction

Result

Neural Activation while Minimizing Visual Prediction Error

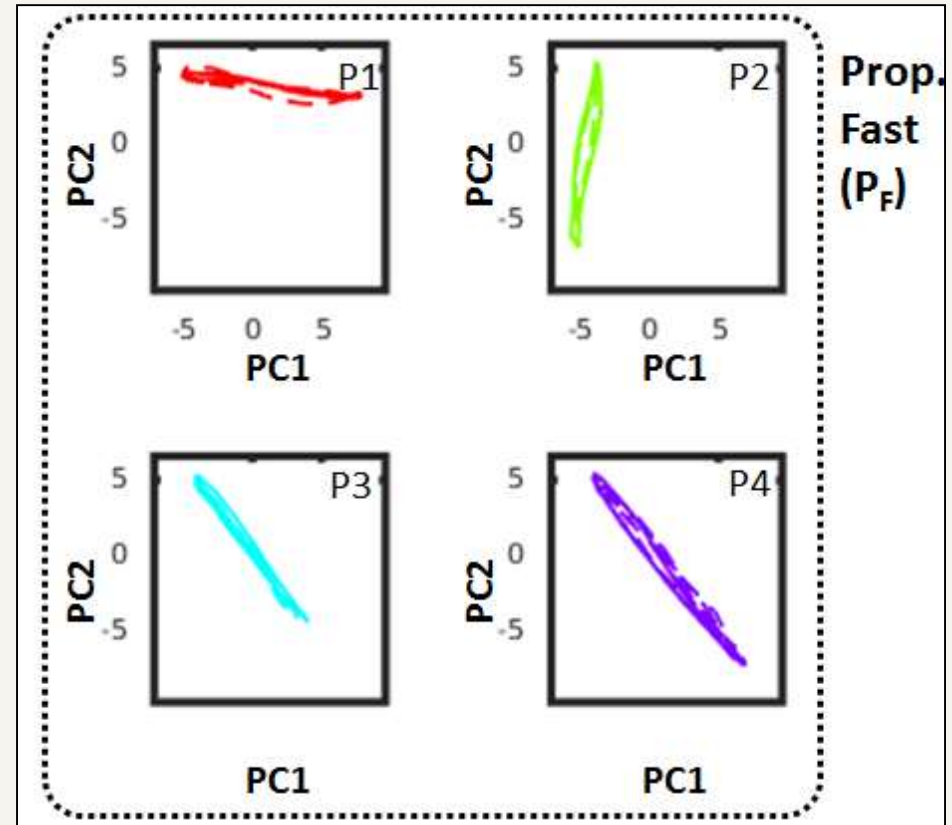
- Trajectory of Neural Activation
 - Dashed Lines: During PE Minimization
 - Solid Line: During Training
- Overlapping Trajectories
 - <At higher level>
 - Inferring higher-level intention latent in observed patterns



Result

Neural Activation while Minimizing Visual Prediction Error

- Trajectory of Neural Activation
 - Dashed Lines: During PE Minimization
 - Solid Line: During Training
- Overlapping Trajectories
 - <At higher level>
 - Inferring higher-level intention latent in observed patterns
 - <At lower level>
 - Recalling the corresponding representations
 - Retrieval of missing sensorimotor signals



**“Predictive Coding
Account of MNS”** (Kilner et al., 2007)

Conclusion

- Predictive Visuo-Motor Deep Dynamic Neural Network (P-VMDNN)
 - Builds a **Predictive Internal Model** of the environment
 - From dynamic sensorimotor experience
 - **Mentally Simulates** possible outcome of an action
 - With a given intention through the top-down mechanism
 - **Minimizes PE** through updating internal states
 - Inferring higher-level intention latent in observed patterns
 - Recalling the corresponding visuo-proprioceptive representations acquired during training



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